



Creators of mobile digital visitor experiences & location-based storytelling. Heritage | Interpretation | Education | Tourism

Heritage & Interpretative apps

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Interpretation:

The art of helping people explore and appreciate our world

Consider this from Tilden:

"Any interpretation that does not somehow relate what is being displayed or described to something within the personality or experience of the visitor will be sterile."

"through interpretation understanding, through understanding appreciation, through appreciation, protection."

Provoke – *spark interest*

Relate – *examples that relate to everyday life*

Reveal – *the key point of the interpretation*

Native apps	Web apps
Pros <ul style="list-style-type: none"> - Full access to device functionality - UI optimised for functionality - Data lives on device - Access to market (revenue) 	Pros <ul style="list-style-type: none"> - HTML5 - Single platform
Cons <ul style="list-style-type: none"> - Platform specific languages - Security risk? 	Cons <ul style="list-style-type: none"> - Requires internet connection - Limited to web protocols - No payment model

Hybrid apps too

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What we do
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Welcome to Clay Cross

Posted on January 16th, by admin in [Audio Trails](#), [Bluetooth](#), [Case Study](#), [Heritage apps](#), [QR/NFC](#). 1 Comment



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LATEST APP VIDEO – NORWICH: HERITAGE CITY

Caerphilly CBC: AR Butterfly catching game

View this short demo video here:

<http://youtu.be/TUM9QLU0kac>

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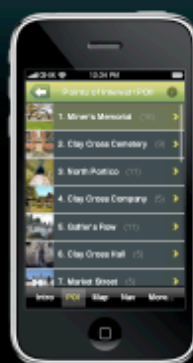
GPS-triggered, multimedia visitor information at your fingertips

The **Welcome to** series of apps opens up a world of discovery.

Points of Interest (POI's) are brought to life with audio, text, images and video.

Why not download your free visitor guide to a growing range of fantastic trails, villages, towns and even whole counties?

To see the full list of apps currently available visit:
www.audiotrails.co.uk/appstore



Available on the
App Store

ALSO AVAILABLE FOR



symbian

BlackBerry

Norwich: Heritage City app

View this short demo video here:
www.audiotrails.co.uk/what-we-do/heritage-apps

Norwich: Heritage City app



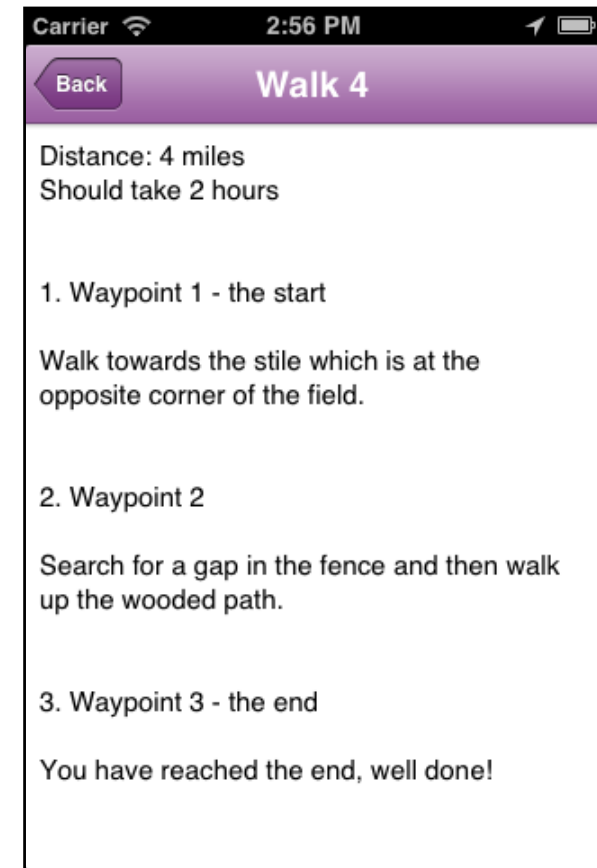
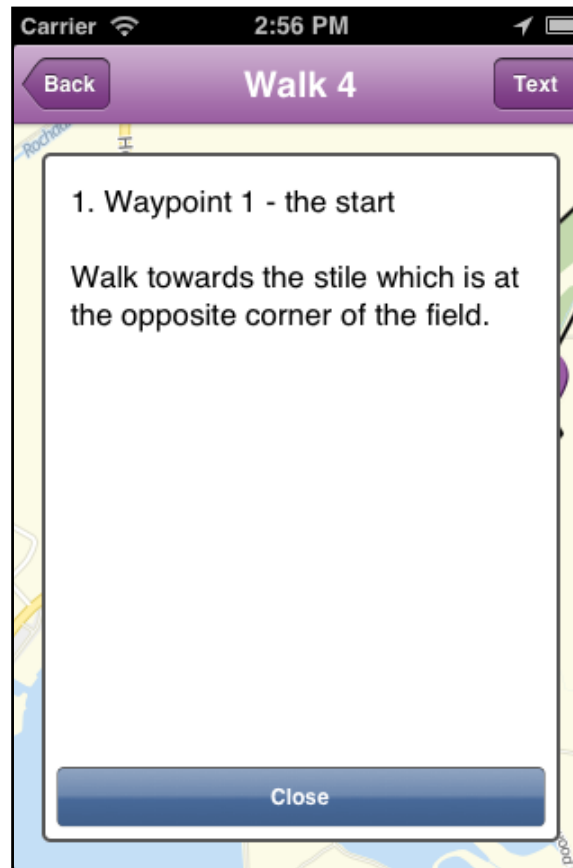
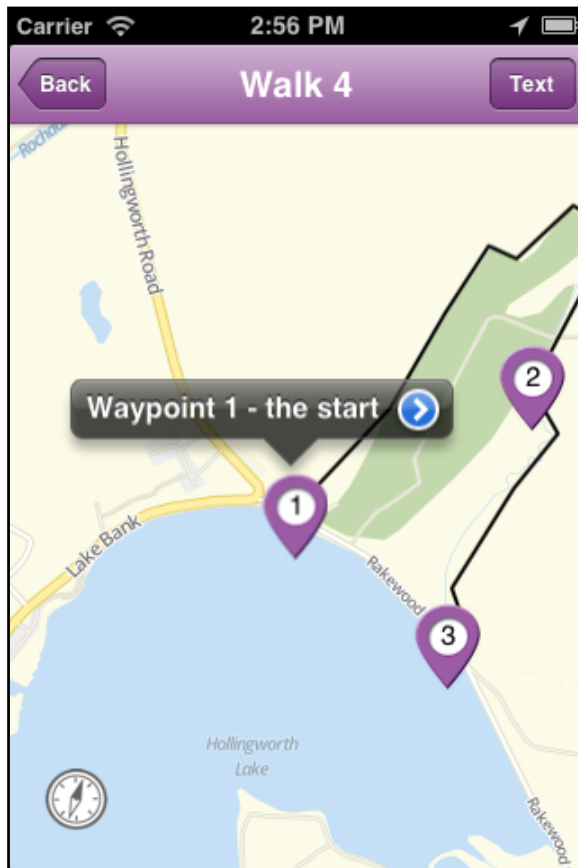
Caerphilly CBC: Image fader plugin

View this short demo video here:

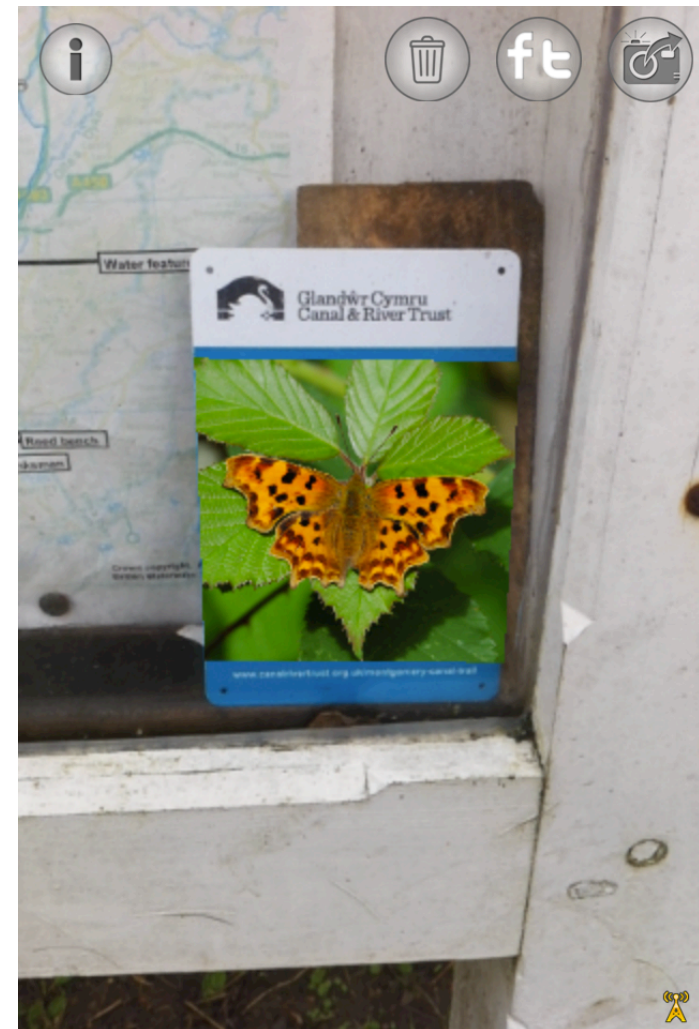
http://youtu.be/Q_B1N-2Kovs



Functionality - trails



QR, NFC & AR triggering



Montgomery Canal smartphone trail

canalrivertrust.org.uk/montgomery-canal-trail/stop-1-wildlife-comes-to-town

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You are here: [Montgomery Canal trail](#) > Stop 1: Wildlife comes to town

Stop 1: Wildlife comes to town

The canal brings wildlife right through the centre of Welshpool. Be prepared to spot the vivid blue kingfisher, the super-cute water vole, or traces of the so secretive otter-



Otter

[View this page in Welsh](#)

vodafone UK 12:19 95 %

Fishes and underwater crawlers

Other creatures that shelter in the reed beds include water snails, freshwater mussels, water beetles and young fish.

Listen

The [reed bunting](#) blasts out its song from the top of reeds.

A loud 'plop' gives away the water vole – can you hear any?

Directions

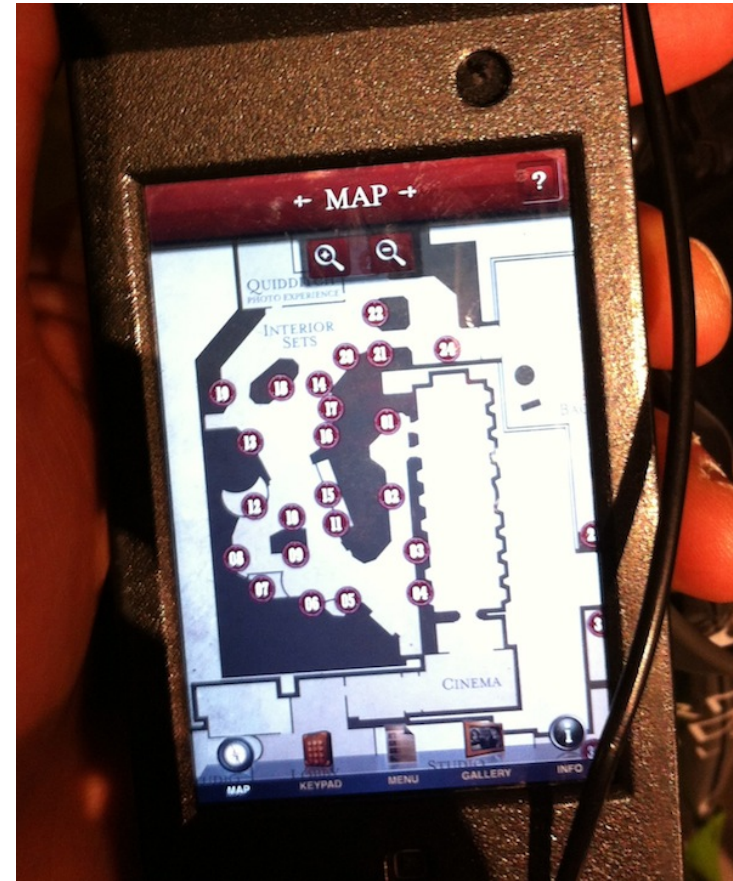
The next stop point is beside the large black box on the towpath.

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Games



Non GPS/Indoor triggering of content




Add keypad/search function and interactive floor



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SCVNGR is a game about doing challenges at places.

 **Lisa M.** did 'Tin Foil Origami'
@Bostonian Burrito

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Also on WebOS, Symbian, Series 40 and Meego, and Windows Phone.

Questions

Scenarios:

- What would you do to ensure the app captures the imagination of the audience and stands out from the crowd?
- How would you publicise the app?
- How would you evaluate the apps success against your objectives?
- Give your app a name

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